VLBI Imaging Techniques

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Please fill out evaluation survey at http://bit.ly/BHPIRE-Imaging !

Outline

- 1. VLBI Review
- 2. VLBI Imaging Methods
 - CLEAN
 - RML
- 3. Validating an Image
- 4. Extensions

VLBI Review

Why do we need VLBI?

M87 is supermassive, so its shadow is big:

$d_{\rm shadow} \approx 650 \; {\rm AU}$

Unfortunately, M87 is really far away.....

$D_{\rm M87} \approx 50$ million ly

To us, M87's shadow is really, really, really small

$$\frac{d_{\rm shadow}}{D_{\rm M87}} \approx 40 \mu \rm as \approx 10^{-8} \rm deg$$



The Event Horizon Telescope

VLBI Measures "Visibilities", which correspond to **Spatial Coherence** of an EM Wavefront

point source

$$\langle E_1 E_2^* \rangle = I_{\nu}$$

Sides from Lindy Blackburn

VLBI Measures "Visibilities", which correspond to **Spatial Coherence** of an EM Wavefront

point source

$$\langle E_1 E_2^* \rangle = I_{\nu}$$

shifted point source

$$\langle E_1 E_2^* \rangle = e^{-2\pi i \mathbf{u} \cdot \boldsymbol{\sigma}} I_{\nu}$$

Sides from Lindy Blackburn

VLBI Measures "Visibilities", which correspond to The Fourier transform of a sky image

point source

$$\langle E_1 E_2^* \rangle = I_{\nu}$$

shifted point source

$$\langle E_1 E_2^* \rangle = e^{-2\pi i \mathbf{u} \cdot \boldsymbol{\sigma}} I_{\nu}$$

extended source (integration over many point sources)

$$\langle E_1 E_2^* \rangle = \int e^{-2\pi i \mathbf{u} \cdot \boldsymbol{\sigma}} I_{\nu}(\boldsymbol{\sigma}) d\Omega$$
$$= \mathcal{V}(\mathbf{u}) \text{"Visibility"}$$

Sides from Lindy Blackburn

VLBI Measures Fourier Components of the sky image on baselines between telescopes

Slide credit: Katie Bouman

Earth's Rotation provides more measurements

. .

Animation credit: Daniel Palumbo

Side from Lindy Blackburn

12 orders of magnitude in data reduction

Image Credits: NRAO (VLA), Craig Walker (7mm VLBA), Kazuhiro Hada (VLBA+GBT 3mm), EHT (1.3 mm)

VLBI Imaging Methods

We don't have enough measurements to directly image

Frequency Measurements

Slide credit: Katie Bouman

Source

Simulation Credit: Avery Broderick

CLEAN Algorithm

CLEAN Algorithm

Simulation Credit: Avery Broderick

CLEAN Algorithm

Pros of CLEAN:

1. In cases of good uv coverage, CLEAN produces images consistent with the data almost down to the noise level.

2. Each run of CLEAN takes a very short time

3. CLEAN is a standard, time-tested method and runs on a variety of platforms (Difmap, CASA, AIPS).

Cons of CLEAN:

- 1. CLEAN tends to break up extended features into multiple smaller features.
- 2. The final, "restored" image will not fit the data
- 3. CLEAN requires phase-calibrated data
 - EHT and other high frequency VLBI data requires a "self calibration" process

Phase Error from the atmosphere

Figure credit: Katie Bouman

The importance of phase

The importance of phase

Closure Phase is a robust observable

Figure credit: Katie Bouman

Amplitude gain errors and Closure Amplitudes

• In addition to the loss of phase from the atmosphere, individual telescopes can also have imperfect amplitude calibration

$$V_{\text{measured}} = G_1 G_2 e^{i(\phi_1 - \phi_2)} V_{\text{true}}$$

• Closure amplitudes are invariant to these gain errors

Dealing with Amplitude and phase calibration: CLEAN + Self Calibration loops

Another Imaging Approach: Bayesian Model Inversion

Image Credit: Katie Bouman Simulation Credit: Avery Broderick

Bayesian Model Inversion

Regularized Maximum Likelihood

Image Credit: Katie Bouman Simulation Credit: Avery Broderick

Imaging with Regularized Maximum Likelihood

- Flexible framework enables development of new data and regularizer terms
- Hyperparameters weight relative importance of the different terms.

Example Regularizer terms:

L1 norm:

Minimizes total number of bright pixels

$$S_{\ell 1} = -\frac{1}{\zeta} \sum_{i} |I_i|$$

TV: prefers piecewise flat patches and sparse image gradients

$$S_{TV} = -\frac{1}{\zeta} \sum_{l} \sum_{m} \left[(I_{l+1,m} - I_{l,m})^2 + (I_{l,m+1} - I_{l,m})^2 \right]^{1/2}$$

RML imaging: we can use robust closure data directly

RML imaging: we can use robust closure data directly

Image Credit: Chael+ 2018a Simulation Credit: Roman Gold

RML Imaging software developed for the EHT

eht-imaging: Chael +

Search docs

Obsdata

Vex Imager Calibration Plotting Scattering Statistics

Docs » ehtim (eht-imaging)	View page sourc
ehtim (eht-imaging	g)
Python modules for simulating and maximum likelihood methods. This email achael@cfa.harvard.edu if you	manipulating VLBI data and producing images with regularized version is an early release so please submit a pull request or a have trouble or need help for your application.
The package contains several prima The main classes are the Image Arr simulating interferometric data from provide tools for producing time-va .vex files. Imager is a generic image polarizationsusing various data term	ry classes for loading, simulating, and manipulating VLBI data. ray, and obsdata, which provide tools for manipulating images n images, and plotting and analyzing these data. Movie and Very riable simulated data and observing with real VLBI tracks from r class that can produce images from data sets in various ns and regularizers.
Note	
This is a pre-release of ehtim. If yo repository and/or email achael@c	ou have a problem please submit a pull request on the git fa.harvard.edu
Installation	

SMILI: Akiyama+

<table-row> SMILI latest</table-row>	Docs » SMILI O Edit on GitHub
	SMILI
e Scripts	Sparse Modeling Imaging Library for Interferometry
	This website is the documentation for SMILI. SMILI is a python-interfaced library for
Related Links	Interferometric imaging using sparse sampling techniques. SMILL is mainly designed for very long baseline interferometry, and has been under the active development primarily for the Event
	Horizon Telescope.
	This documentation describes its basic usage with some example data sets. However, SMILI has yes been actively and dynamically developed for many new topics and challenges of the EHT. The documentation is not perfect and sometimes outdated due to dynamical changes in the data structure.
	Please contact to Kazu Akiyama at NRAO/MIT Haystack Observatory if you have any questions
	about this library. You may contact with following other core developers, too.
	Kazu Akiyama (The Main Developer) at NRAO/MIT Haystack Observatory
	Fumie Tazaki (Developer) (Japanese Only) at NAOJ
	Shiro Ikeda (Developer) at the Institute of Statistical Mathematics
	Kotaro Moriyama (Developer) at NAOJ/MIT Haystack Observatory

https://github.com/achael/eht-imaging

https://github.com/astrosmili/smili

RML Imaging software developed for the EHT -- but with wide applicability

nili

An example eht-imaging script

1.) First we **define our objective function** using an observation, data term, and regularizer weights. (We also choose the initial image, prior image (if used), maximum number of iterations, systematic noise to add to the error budget)

2.) Imaging is usually done in rounds followed by blurring the result and restarting from the blurred image. **Blurring and restarting** helps us escape local minima.

(Sometimes thresholding is also helpful to remove noisy off-source flux)

3.) We often **self-calibrate** to a result obtained from closure quantities and then continue imaging incorporating complex visibilities into the fit.

<u>Code: https://github.com/achael/eht-imaging</u> -- see examples folder! Documentation: <u>https://achael.github.io/eht-imaging/</u>

Pros of Regularized Maximum Likelihood:

1. Forward modelling allows for flexibility in data terms and regularizers used. The framework allows for easy experimentation with new methods.

2. The fundamental image representation is continuous: resolution of structure at ½ to ¼ the beam size is possible

3. Easily scriptable: possible to run jobs exploring a huge range of image parameter space

Cons of Regularized Maximum Likelihood:

- 1. Convergence depends on having initial conditions well adapted to the source
 - -- Easy for inexperienced imagers to fall into local minima with ghost images.

2. Slower: does not scale trivially to large datasets or images, especially when using closure quantities.

3. Non-Gaussian statistics and covariance among measurements are not yet implemented in our log – likelihoods (though they are coming!)

Validating an Image

Two Classes of Imaging Algorithms

$$\mathbf{\hat{x}}_{\text{map}} = \operatorname{argmax}_{\mathbf{x}} \left[\log p(\mathbf{y}|\mathbf{x}) + \log p(\mathbf{x})\right]$$

Forward Modeling (Regularized Maximum Likelihood)

Imaging Parameter Surveys

DIFMAP

(CLEAN + Self Calibration)

Compact Flux Stop Condition Weighting on ALMA Mask Size Data Weights

eht-imaging

(Regularized Max Likelihood)

Compact Flux Initial Gaussian Size Systematic Error Regularizes MEM TV TSV L1 SMILI

(Regularized Max Likelihood)

Compact Flux L1 Soft Mask Size Systematic Error Regularizes TV TSV L1

Look for consistent features from different methods

Look for consistent features from different methods

Validating with Calibrator Gains

Validating by Omitting stations

Our images should not be too sensitive to the loss or miscalibration of any one telescope

Imaging Extensions

Extension 1: Polarization

Simulation Credit: Jason Dexter & Monica Moscibrodzka (Bottom) Image Credit: Kazu Akiyama

Extension 2: Multi-frequency $I_{\nu(x,y)} = I_0(x,y) \left(\frac{\nu}{\nu_0}\right)^{-\alpha(x,y)}$

Extension 3: Dynamics

Summary

- VLBI data is incompletely sampled imaging algorithms are required to infer a best-guess image from the observed data
- Two important classes of imaging algorithms are:
 - CLEAN fast, iterative, models image as point source
 - RML works on closure quantities, flexible
- Imaging is path-dependent and requires careful validation
- Many open areas to explore in designing imaging techniques for EHT and other VLBI arrays!

Next Steps

Fill out the webinar survey at http://bit.ly/BHPIRE-Imaging

Get started with eht-imaging at https://github.com/achael/eht-imaging

Play with real M87 data and EHTC imaging scripts at https://github.com/eventhorizontelescope/2019-D01-02

Image Credits: NRAO (VLA), Craig Walker (7mm VLBA), Kazuhiro Hada (VLBA+GBT 3mm), EHT (1.3 mm)